

#### GENERAL STUDIES COURSE PROPOSAL COVER FORM

#### Course information

Course iii Copy and p			informa	tion from Clas	ss Search/Course	Catalog.			
College/S			-	ive Sciences an		Department/School	IHC		
Prefix:	EN G	Number:	446	Title:	Visual Narrativ	ves		Units:	3.0
					yzes and crafts v	isual narratives includin	g graphic	novels, pictu	
films, co	mmerci	als and vide	ogames	<b>i.</b>					
Is this a c	cross-lis	ted course?	-	No	If yes, please	identify course(s):			
Is this a s	shared c	ourse?		No	If so, list all a	cademic units offering thi	s course:		
designation	n requeste	d. By submitting	this letter	of support, the ch		r/director of <b>each</b> department th o ensure that all faculty teaching pproved designation.			
Is this a p	permane	nt-numbered	course	with topics?	No				
for the app	proved d	esignation(s).	It is the r	esponsibility of	the chair/director to	manner that meets the criteria		ir/Director Initi	ials
_						re to the above guidelines.		(Required)	
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Submiss	ion dea	dlines dates	are as f	ollow:					
F	or Fall 2	2018 Effectiv	e Date:	October 1, 20	17	For Spring 2019 Ef	fective Da	ate: March 10,	2018
Area(s) p	roposed	course will	serve:			1 0			
awareness a With depar	area requ tmental o	irements conc	urrently,	but may not sat	isfy requirements in	course may satisfy a core are two core areas simultaneous ted toward both the General S	sly, even if	approved for the	ose areas.
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		Critical Inqui		courses (L)					
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	Course	catalog desci	ription		snation being requ	rested			
					k and list of requi	red readings/books			
						ally with all files compile	d into one	e PDF.	
Contact in	formati	on:							
Name	Ian M	Ioulton		E-mail	ian.moulton@	asu.edu	Phone	480 727-117	72
Departmei	nt Chai	r/Director a	pproval	: (Required)					
Chair/Direc	ctor nam	ne (Typed):	Ian	Moulton			Date:	5/7/17	
					I- Marson				
Chair/Direc	otor (218	mature):							

#### Arizona State University Criteria Checklist for

#### LITERACY AND CRITICAL INQUIRY - [L]

#### **Rationale and Objectives**

Literacy is here defined broadly as communicative competence—that is, competence in written and oral discourse. **Critical inquiry** involves the gathering, interpretation, and evaluation of evidence. Any field of university study may require unique critical skills that have little to do with language in the usual sense (words), but the analysis of written and spoken evidence pervades university study and everyday life. Thus, the General Studies requirements assume that all undergraduates should develop the ability to reason critically and communicate using the medium of language.

The requirement in Literacy and Critical Inquiry presumes, first, that training in literacy and critical inquiry must be sustained beyond traditional First Year English in order to create a habitual skill in every student; and, second, that the skill levels become more advanced, as well as more secure, as the student learns challenging subject matter. Thus, two courses beyond First Year English are required in order for students to meet the Literacy and Critical Inquiry requirement.

Most lower-level [L] courses are devoted primarily to the further development of critical skills in reading, writing, listening, speaking, or analysis of discourse. Upper-division [L] courses generally are courses in a particular discipline into which writing and critical thinking have been fully integrated as means of learning the content and, in most cases, demonstrating that it has been learned. Notes:

- 1. ENG 101, 107 or ENG 105 must be prerequisites
- 2. Honors theses, XXX 493 meet [L] requirements
- 3. The list of criteria that must be satisfied for designation as a Literacy and Critical Inquiry [L] course is presented on the following page. This list will help you determine whether the current version of your course meets all of these requirements. If you decide to apply, please attach a current syllabus, or handouts, or other documentation that will provide sufficient information for the General Studies Council to make an informed decision regarding the status of your proposal.

Revised April 2014

Proposer: Please complete the following section and attach appropriate documentation.

		ASII II I CRITERIA							
TO OU	ASU - [L] CRITERIA  TO QUALIFY FOR [L] DESIGNATION, THE COURSE DESIGN MUST PLACE A MAJOR EMPHASIS								
	ON COMPLETING CRITICAL DISCOURSEAS EVIDENCED BY THE FOLLOWING CRITERIA:								
YES	NO		Identify Documentation Submitted						
		CRITERION 1: At least 50 percent of the grade in the course should depend upon writing assignments (see Criterion 3). Group projects are acceptable only if each student gathers, interprets, and evaluates evidence, and prepares a summary report. In-class essay exams may not be used for [L] designation.	Syllabus and justification						
		ibe the assignments that are considered in the computation of course gradesand in the is determined by each assignment.	ndicate the proportion of the						
2. Also	0:								
C-1	Please circle, underline, or otherwise mark the information presented in the most recent course syllabus (or other material you have submitted) that verifies this description of the grading processand label this information "C-1".								
		The second of the second of the second involve							
		<b>CRITERION 2:</b> The writing assignments should involve gathering, interpreting, and evaluating evidence. They should reflect critical inquiry, extending beyond opinion and/or reflection.	Syllabus and Justification						
1. Plea	ase descri	ibe the way(s) in which this criterion is addressed in the course design.							
2. Also	0:								
C-2	-2	Please <b>circle</b> , <b>underline</b> , or <b>otherwise mark</b> the information presented the most recent course syllabus (or other material you have submitted) verifies <b>this description</b> of the grading processand label this informa "C-2".	that \						
		CRITERION 3: The syllabus should include a minimum of two writing and/or speaking assignments that are substantial in depth, quality, and quantity. Substantial writing assignments entail sustained in-depth engagement with the material. Examples include research papers, reports, articles, essays, or speeches that reflect critical inquiry and evaluation. Assignments such as brief reaction papers, opinion pieces, reflections, discussion posts, and impromptu presentations are not considered substantial writing/speaking assignments.	Syllabus and Justification						
cour									
2. Also	0:								
C-3		Please circle, underline, or otherwise mark the information presented the most recent course syllabus (or other material you have submitted) verifies this description of the grading processand label this informa "C-3".	that \						

ASU - [L] CRITERIA								
YES	NO		Identify Documentation Submitted					
		<b>CRITERION 4:</b> These substantial writing or speaking assignments should be arranged so that the students will get timely feedback from the instructor on each assignment in time to help them do better on subsequent assignments. <i>Intervention at earlier stages in the writing process is especially welcomed.</i>	Syllabus and Justification					
Please describe the sequence of course assignmentsand the nature of the feedback the current (or most recent) course instructor provides to help students do better on subsequent assignments								
2. Also	2. Also:							
Please circle, underline, or otherwise mark the information presented in the most recent course syllabus (or other material you have submitted) that verifies this description of the grading processand label this information "C-4".								
C-4								

Course Prefix	Number	Title	General Studies Designation
ENG	446	Visual Narratives	L

Explain in detail which student activities correspond to the specific designation criteria. Please use the following organizer to explain how the criteria are being met.

Criteria (from checksheet)	How course meets spirit (contextualize specific examples in next column)	Please provide detailed evidence of how course meets criteria (i.e., where in syllabus)
1	The two analysis papers together comprise 51% of the course grade.	Analysis paper 1 (5-7 pages) is worth 21% of the course grade. Analysis paper 2 (8-10 pages) is worth 30% of the course grade. (See p. 1 of syllabus)
2	Both analysis papers involve scholarly analysis of materials studied.	Analysis paper 1 (5-7 pages) asks students to analyze a picture book, comic, or graphic novel. Analysis paper 2 (8-10 pages) asks students to analyze a TV show, film, animated work, or videogame. (See p. 1 of syllabus)
3	The two analysis papers are substantial in depth, quality, and quantity	Analysis paper 1 is 5-7 pages; analysis paper 2 is 8-10 pages. Both are formal academic papers that demand critical inquiry and evaluation. (See p. 1 of syllabus)
4	Feedback from analysis paper 1 is given before students begin the longer analysis paper 2.	Analysis paper 1 is due in Week 5; analysis paper 2 is due in Week 12.

#### **ENG 446: Visual Narratives**

Instructor: Dr. Wendy Williams Email: Wendy.R.Williams@asu.edu Office Hours: By appointment Office Location: SANCA 251D (Poly)

#### **Course Description**

Students will read, analyze, and craft visual narratives in this course. Some of the forms of visual narratives we will work with include videogames, picturebooks, comics, graphic novels, photo essays, TV shows, film, animation, short films, vines, commercials, and music videos.

#### **Course Goals**

- 1. Become familiar with common design elements.
- 2. Explore a range of different kinds of visual narratives.
- 3. Analyze the design elements at work in visual narratives, considering both the possibilities and limitations of visual storytelling.
- 4. Compose multiple visual narratives with effective design elements in mind.

#### **Required Textbooks**

Eisner, W. (2008). *Graphic Storytelling and Visual Narrative*. New York: W.W. Norton & Company. Block, B. (2008). *The Visual Story: Creating the Visual Structure of Film, TV, and Digital Media*, 2<sup>nd</sup> ed. Burlington, MA: Focal Press.

Tan, S. (2006). The Arrival. New York: Arthur A. Levine Books.

#### **Grading Scale**

A = 90-100% B = 80-89.99% C = 70-79.99% D = 60-69.99% E = 50-59.99%

#### **Point Breakdown**

21%	Analysis Paper #1: Picturebook, comic, or graphic novel (5-7 pages) [CRITERIA 1-3]
<mark>30%</mark>	Analysis Paper #2: TV show, film, animated work, or videogame (8-10 pages) [CRITERIA 1-3]
5%	Videogame Slides
10%	Creative Piece #1: Picturebook, comic, or graphic novel
5%	Creative Piece #2: Photo essay
15%	Creative Piece #3: Short film
5%	Course Reflection
9%	Participation

#### **Attendance and Participation**

Your attendance and participation are essential components of this course. Please be on time and remain for the entire class. Arriving late, vanishing, leaving early, or being absent will result in lost classwork points that cannot be reclaimed. Missing more than 15 minutes of a class will count as an absence for that day. Students may miss 1 class without penalty; beyond that, the following deductions will apply: 2 absences = -3%, 3 absences = -6%, 4 absences = -9%. A student with 5 absences will automatically fail the course.

Bring the assigned readings with you to class each day, and be prepared to demonstrate your familiarity with texts through discussions and other class activities.

#### **Missed Assignments and Late Work**

Late work will receive a penalty of -10% per week beginning immediately after collection. No work will be accepted after our class on April 28. If you are absent on a day when a paper is due, email it to your instructor before the class start time to avoid late penalties.

#### **Academic Dishonesty**

Academic dishonesty is not tolerated at ASU, and it will result in a grade of zero for an assignment and a semester grade of "E" with accompanying transcript notation. Always do your own work, and cite any sources you use. See ASU's policy on academic dishonesty for more information.

#### **Offensive or Upsetting Content**

This course may contain content that some people deem offensive or upsetting. After all, we will sometimes explore narratives about real life, which contains offensive and upsetting language, acts, etc. If you think a particular text will be painful for you, please send me an email or talk to me. I am happy to work with you to find a suitable replacement.

#### **Use of Technology**

Please put away cell phones, laptops, and tablets. Using technology for texting, tweeting, social media, or other purposes not directly related to our class session pulls your attention away from us and can distract others around you. Those who engage in this sort of behavior will lose some or all of the points available for the day at the instructor's discretion. Please note: E-books are allowed.

#### **Accommodations for Students with Disabilities**

Any student in need of an accommodation for a disability should register with the Disability Resource Center immediately. DRC paperwork is necessary to receive accommodations.

#### **Religious Holidays and School-Sanctioned Events**

If a class meeting conflicts with one of your religious holidays or a required school-sanctioned event, please notify your instructor in writing during the first week of the semester so a reasonable accommodation can be made.

#### **Unexpected Instructor Absence**

In the unlikely event that your instructor is not in the classroom for the first 15 minutes of class, you are free to go. Check your email account that is linked to Blackboard for instructions.

#### **Course Calendar**

Jan. 13 Week 1: Course Overview / Videogames

In class: Welcome to the course

Introduction to visual design principles - Serafini PDF

Examine videogames as visual narratives

Directions for videogame slides

Jan. 20 Week 2: Videogames

Due: Videogame Slides (5%)

Read GSVN Chapters 1-5: The Story of Storytelling, What Is a Story?, Telling a Story,

Images as Narrative Tools, & All Kinds of Stories

In class: Present videogames

Discuss assigned reading

Jan. 27 Week 3: Wordless Picturebooks

Due: Read *The Arrival* 

Read GSVN Chapters 6-7: The Reader & Reader Influences

In class: Discuss assigned reading

Directions for paper #1

Feb. 3 Week 4: Picturebooks

Due: Read GSVN Chapter 8: Ideas In class: Discuss assigned reading

Examine picturebooks as visual narratives

Feb. 10 Week 5: Comics and Graphic Novels

Due: Analysis Paper #1: Picturebook, comic, or graphic novel (5-7 pages) (21%)

[CRITERION 4]

Read GSVN Chapters 9-12: The Writing Process, Storytellers, Artistic Style and

Storytelling, & Comics and the Internet

In class: Discuss assigned reading

Examine comics and graphic novels as visual narratives

Workshop time for creative piece #1

Feb. 17 Week 6: Photo Essays

Due: <u>Creative Piece #1: Picturebook, comic, or graphic novel (10%)</u>

In class: Share picturebooks, comics, and graphic novels

View photography how-to videos (see Blackboard for links) / Discuss

Examine photo essays as visual narratives Workshop time for creative piece #2

Feb. 24 Week 7: TV

Due: Creative Piece #2: Photo Essay (5%)

Read VS Chapters 1-2: The Visual Components & Contrast and Affinity

In class: Share photo essays

Discuss assigned reading

Analyze TV shows as visual narratives

Mar. 3 Week 8: Film

Due: Read VS Chapter 3: Space In class: Discuss assigned reading

Overview of film terminology

Analyze Strictly Ballroom as a visual narrative

Mar. 17 Week 9: Film

Due: Read VS Chapter 4: Line and Shape

In class: Discuss assigned reading

Analyze Once Upon a Time in the West as a visual narrative

Mar. 24 Week 10: Animation

Due: Read VS Chapters 5-6: Tone & Color

In class: Discuss assigned reading

Analyze animated works as visual narratives

Animation studio videos Directions for paper #2

Mar. 31 Week 11: Animation

Due: Read VS Chapter 7: Movement

In class: Discuss assigned reading

Analyze *Totoro* as a visual narrative

Apr. 7 Week 12: Short Films

Due: Analysis Paper #2: TV show, film, animated work, or videogame (8-10 pages) (30%)

[CRITERION 4]

Read VS Chapter 8: Rhythm

In class: Discuss assigned reading

Analyze short films as visual narratives Workshop time for creative piece #3

Apr. 14 Week 13: Videos

Due: Read VS Chapter 9: Story and Visual Structure

In class: Discuss assigned reading

Analyze vines, commercials, and music videos as visual narratives

Apr. 21 Week 14: Short Films / Videos

Due: Creative Piece #3: Short film (15%)

Read VS Chapter 10: Practice, Not Theory

In class: Discuss assigned reading

Share short films

Directions for course reflection

April 28 Week 15: Course Wrap-Up

Due: <u>Course Reflection (5%)</u> (What did you learn about visual storytelling this semester?

Write a visual narrative depicting your journey.)

In Class: Share course reflections

Course wrap-up

The instructor reserves the right to make changes to this syllabus.

# GRAPHIC STORYTELLING AND VISUAL NARRATIVE

PRINCIPLES AND PRACTICES FROM THE LEGENDARY CARTOONIST





W. W. NORTON & COMPANY
NEW YORK · LONDON

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## THE VISUAL STORY

CREATING THE VISUAL STRUCTURE OF FILM, TV AND DIGITAL MEDIA SECOND EDITION

BRUCE BLOCK



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